CORPORATION OF THE VILLAGE OF COBDEN

By-Law No. 1047

A by-law to submit a question to the Public Schools Supporters

WHEREAS Council of the Corporation of the Village of Cobden have received from the School Board of the School Section which includes the said Village of Cobden and S. S. No. 10 of the adjoining Township of Ross, a petition, preying that the Council of the said Village of Cobden borrow up to \$89,363.80 and issue and sell debentures therefor, for the purposes of erecting a new Public School.

AND WHEREAS Sec. 56 of The Public Schools Act, R. S. O. 1950 provides that where the Council refuses to pass such by-law, the question shall be submitted to a vote of the electors qualified to vote on money by-laws and who are Public School supporters.

AND WHEREAS the Council has refused to pass such by-law and the said School Board has requested that a vote be taken of the said electors on the question.

THEREFORE the Council of the Corporation of the Village of Cobden enacts as follows:-

1: That a vote be taken of the electors of the Village of Cobden and S. S. No. 10 of the Township of Ross (as provided in Sec. 38 of the Public Schools Act) qualified to vote on money by-laws, and who are supporters of the Public School on the following question.

Are you in favour of the Village of Cobden borrowing and issuing debentures in an amount up to \$89,363.80 for the purpose of erecting a new Public School.

- 2: That the said vote be taken on 23 day
 the day of JUNE 1958 between the hours
 of eleven o'clock in the forenoon and seven o'clock
 in the afternoon.
- 3: That J. A. Sammon be and he is hereby appointed the Returning officer to take the said vote and sum up the results thereof.
- 4: That FIRE HALL in the said Village of Cobden be and it is hereby designated the poll for taking the said vote.
- 5: That J. A. Sammon shall so sum up the vote at his office on Main Street in the Village of Cobden on 25th day the day of JUNE 1958 at twelve o'clock noon.

ENACTED this 21st.

day of

1958.

Reeve

Clerk